

MSC Testing: Principles and Practice

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Acronyms

- SDL Specification & Description Language
- MSC Message Sequence Chart
- **GR Graphical Representation**
- PR Phrasal Representation
- EFSM Extended Finite State Machine
- FMEA Failure Mode & Effect Analysis

MSC and SDL – What is it? (1/2)

- Specification & Description Language (SDL)
 - SDL defines the system in terms of communicating EFSMs
 - Messages are discrete and carry information
 - The communication paths are explicitly defined
 - Can be represented either in GR or PR form
- Message Sequence Chart (MSC)
 - It is used to document the interactions between finite state machines
 - It is included in most SDL toolsets
 - Can be represented either in GR or PR form



MSC and SDL – What is it? (2/2)

MSC GR Example



SDL GR Example



MSC PR Example

msc Example; Object1: instance; Object2: instance; Object2: instance; Object2: in Request,1 to Object2; Object2: in Request,1 from Object1; Object2: out Response,2 to Object1; Object1: in Response,2 from Object2; Object1: endinstance; Object2: endinstance; endmsc;

SDL PR Example

state State1; input SwMgrCpa_FilterlpPortAck task { Actions; } nextstate State2; endstate;



MSC Testing Conception (1/2)

- MSC should represent the exact scenario of how the SDL model should behave in some situation
- Engineer is able to run the scenarios on SDL model and automatically track, whether such a set of stimulus will cause expected responses or not





MSC Testing Conception (2/2)

- Tests are mostly developed on coding & maintenance phase
- All the SDL models should be provided with test sets
- Engineer's job is to create & then maintain the test set (update the tests and exclude the outdated ones)

MSC Testing Benefits & Constraints

• MSC is most useful for testing:

- Accurate timing
- Queue management
- Unexpected signals handling
- Message sequences
- Complex Message structure
- MSC is not suitable for testing:
 - Messages pack/unpack
 - Large message sequences
 - Complex platform interaction
 - Interaction with non-SDL external functions



Accurate Timing

- Sometimes the test scenario requires the message to come at a very narrow timeframe (counted in milliseconds)
- On MSC testing all the transitions and actions are instant
- It must be explicitly specified, that the next signal comes after a period of time
 - Of course, if it is not a timer signal
 - However, the signal order of arrival is preserved.
- That feature brings up the ability to send the message in a narrow timeframe very accurately



Queue Management (1/2)



Queue Management (2/2)

- How to test it using MSC:
 - SDL model sends the message to be acknowledged
 - Waiting for the guard timer to expire
 - As soon as it expired, the message is in the queue
 - Sending the acknowledge signal to the model
 - Swapping acknowledge & timer signal in a queue
 - Looking if the situation is handled correctly

Handling Unexpected Signals

• The reasons of unexpected signals

- Serious message delay (most probable)
- Effect of the other system issue
- What to do? (suggestions)
 - Handle gracefully
 - Continue work
 - Report the situation
- Unexpected signals are easily sent via MSC



Message Sequences

- Some message sequences are easily triggered on box testing, while the others are not
- Some message sequences do not cause any output

- Filtering takes much more effort



Message Structure Testing (1/2)

- Incoming messages
 - Developers are able to track the messages and see byte stream
 - It takes a lot of efforts to decode
 - On MSC all the message borders, structure borders inside the message etc. are clearly visible
- Developers leave the debug means to inject the message for testing purpose
 - The message is injected in the format of raw bytes
 - The message structure is visible, and using the message in test scenario is not a problem



Messages Pack/Unpack

- Pack/unpack involves translating the information structures to the real byte stream to be sent to the network
- SDL & MSC deal with information presented in structured way
 - Translation of the message into byte stream is completely out of SDL coding scope
 - SDL just gives the command "Send message", but does not specify, what exactly "Send message" means
- MSC testing is completely inapplicable here



Large Message Sequences

- MSC test creation process:
 - 1. Create the test: the incoming messages & expected output
 - 2. See whether the test passes or fails on SDL code
 - 3. If it passes test development is complete (or both SDL code & MSC test errors set off the effect of each other)
 - 4. If it fails investigate the issue more close & determine, whether it is a SDL code or MSC test error
 - 5. If it is an MSC test error correct the test & go to point 2
- The larger the test is, than more such cycles will be held and more time each cycle will take
- The test becomes very difficult to read and understand
 - That greatly reduces the maintainability as well



Complex Platform Interactions

- SDL-developed code resides on some platform and use its services
 - Most of the services are provided in the terms of function calls
- Engineer runs the MSC tests using SDL code only
 - Entire environment is simulated
 - No real platform interaction is possible
 - For MSC testing the real platform functions are replaced with special stubs
 - The stubs directly tell what the platform function result is
- Complex platform interaction scenarios require too much MSC testing effort and are prone to errors
 - Box testing might be more effective in that case



Interactions with External Functions

- Sometimes, it is more applicable not to write the entire code in SDL, but to use C-code injections instead. Reasons:
 - Code reuse
 - Platform interactions
 - If SDL code is translated to C before compilation to the target platform
- The function is replaced by the stub during SDL code compilation for testing
 - Real non-SDL external function is never involved
- MSC testing is completely inapplicable



MSC testing Efficiency Tracking – Example (1/2)



MSC testing Efficiency Tracking – Example (2/2)





Symbol Coverage (1/2)

• Symbol Coverage

- All the actions, incoming signals, outgoing signals, procedure calls etc. have the joint name "symbols"
- If the symbol is reached even once during the test suite run, it is considered being covered
- It does not matter, whether it is reached once or several times
- Practically 80% symbol coverage is considered good

Symbol Coverage (2/2)



Transition coverage

- Transition coverage collection requires:
 - Consider all the possible combinations of state and incoming signal that may appear
 - Track, whether it is reached at least once or not.
- In the example:
 - 3 possible transitions: State-sig1, State-sig2 & State-sig3
 - Only 2 of them are covered (State-sig1 and State-sig2)
 - So, the transition coverage is 66.7%
- Practically the 80% coverage is considered good

Coverage Analysis: Constraints

- Even 100% coverage can't grant the model is error free
 - The most critical and non-obvious errors are caught by complicated scenarios
 - Coverage analysis tracks only if the symbol or transition is reached and takes no scenario pre-history in consideration
- Coverage collection can't show that the testing is sufficient, however:
 - It can't show if the testing is sufficient
 - It can show only if the testing is insufficient
 - It can show the exact areas, which should be tested



MSC Coding Style

• Functional areas

- Test suite should be divided by functional areas
- Groups of MSC tests that uses the same external test should can be grouped to the one executable module
- Each functional area should have unique area identification code
- MSC test case style
 - Each MSC test case should include revision history area for future revision history control

• Usage of macroses

 Common message headers, important constants and some parts of signals should be placed to common file of macroses

• Usage of common references

- Some parts of MSC test should be placed in common references with input parameters (if needed)
- Every input parameter should be defined as macros



MSC Testing Usage Statistics (1/2)





MSC Testing Usage Statistics (2/2)



FMEA-based Methods (1/2)

- FMEA was developed by the US Military in the 1950's and is used in the aerospace industry.
- FMEA is not specific to software engineering and can be used in any discipline where inputs to a system can fail
- This is a mature analysis tool that has been integrated into the development lifecycle of many engineering industries
- FMEA focuses on prevention. The objective is to look at all of the ways a product or process can fail, analyze risks, and take action where warranted.



FMEA-based Methods (2/2)

- Special number is calculated for every defect
- It is influenced by following factors:
 - Severity Rating (critical functions affected higher number)
 - Occurrence Rating (higher repeatability higher number)
 - Detectability Rating (harder detection higher number)
 - Complexity of Fix (more complex fix lower number)
 - Testability of Fix (less testable fix lower number)
 - Potential Field Impact (higher impact higher number)
 - Field Recovery Difficulty
- If the number exceeds certain value, the defect should be fixed

Summary

- In some areas box testing is the best choice, while some areas can be tested by MSC only.
- Coverage analysis can be the method to track if the test set is insufficient
 - However, it has some serious constraints and does not mention complicated scenarios
- MSC testing may detect the defects that are not really worth fix due to low probability and low impact
 - FMEA methods can help to decide, what defects are worth fix and what defects are not.
- Practically implementation of MSC testing shows good results.
- MSC testing combine with box testing can provide additional reliability to the system.

